

2. Pass - 2 Assembler

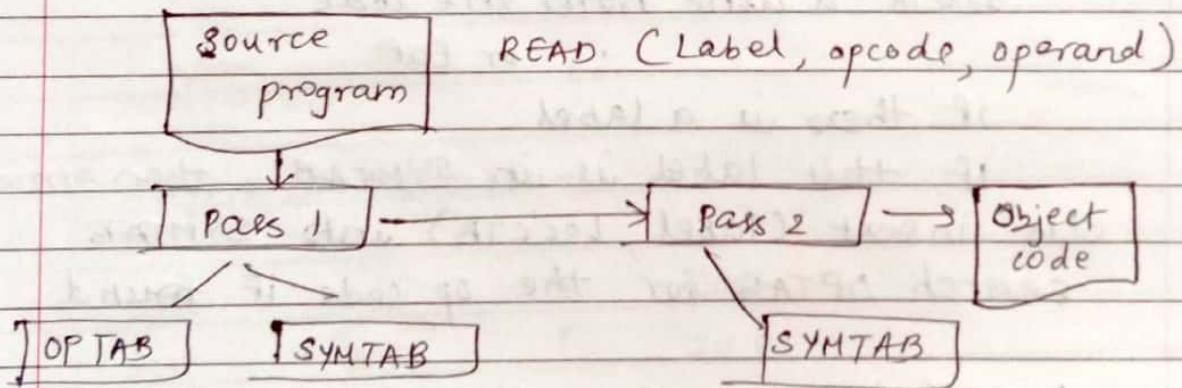
Aim : To design data structure for Pass-2 Assembler

Problem Statement :-

Implement Pass-II of two pass assembler for pseudo-machine in Java using object oriented features
The output of assignment-I (intermediate file and symbol table) should be input for this assignment.

Theory:-

A simple Two Pass Assembler Implementation



Data structures:-

location counter (LC): points to the next location where the code will be placed.

Op-code translation table :-

Symbol table (ST)

String storage buffer. (SSB)

Forward references table (FRT)

Algorithm:-

begin

if starting address is given

LOCCTR = starting address;

else

LOCCTR = 0;

while OP CODE != END do

begin

read a line from the code

;; or EOF

if there is a label

if this label is in SYMTAB, then error

else insert (label, LOCCTR) into SYMTAB

search OPTAB for the op code if found

LOCCTR += N ; N is the length of this instruction (4 for MIPS)

else if this is an assembly directive.

else error

write line to intermediate file end

program size = LOCCTR - starting address;
end.

Input :-

AD01	C	200		
IS	04	1	L	1
IS	05	1	S	1
IS	04	2	L	2
IS	04	3	S	3
AD	05			
IS	01	3	L	3
IS	00			
DL	02	C	1	
DL	02	C	1	
AD	02			

Expected output:-

200	04	1	204
201	05	1	208
202	04	2	210
203	04	3	209
204	00	0	004
205	00	0	006
206	01	3	205
207	00	2	000

208 209

210 00 0 001

(Conclusion)-

Thus we have generated Machine Code for the source program.

Assignment No. 02 [Pass 2 Assembler]

Problem Statement: Implement Pass-II of two pass assembler for pseudo-machine in Java using object oriented features. The output of assignment-1 (intermediate file and symbol table) should be input for this assignment.

1. Pass 2 Program:

```
import java.io.BufferedReader; import
java.io.BufferedWriter; import
java.io.FileReader; import java.io.FileWriter;
import java.io.IOException; import
java.lang.reflect.Array; import
java.util.ArrayList; import
java.util.Hashtable; import java.util.Map;
public class Pass2 { public static void
main(String[] args) { try {

    //1. Read Intermediate code file
    String f ="/home/sagar-ravan/Desktop/IC_new.txt";
    FileReader fw =new FileReader(f);
    BufferedReader IC_file=new BufferedReader(fw);

    //2.Read Symbol table file
    String f1="/home/sagar-ravan/Desktop/SYMTAB.txt";
    FileReader fs=new FileReader(f1);
    BufferedReader symtab_file=new BufferedReader(fs);
    symtab_file.mark(500);

    //3.Read Literal table file
    String f2="/home/sagar-ravan/Desktop/LITTAB.txt";
    FileReader fl=new FileReader(f2);
    BufferedReader littab_file=new BufferedReader(fl);
    littab_file.mark(500);

    //4.create littab array and hashtable for symbol table

    String littab[][]=new String[10][2] ;

    Hashtable<String, String> symtab = new Hashtable<String,
String>();
    String str;
    int z=0;
    //5.Read LITTAB.txt
    while ((str = littab_file.readLine()) != null) {

        littab[z][0]=str.split("\s+")[0]; //first word
        littab[z][1]=str.split("\s+")[1]; //second word z++;
    }
    //6.Read SYMTAB.txt
```



```

        System.out.print("00\t0\
t00"+sCurrentLine.split("\n")[1]);

    }

    locptr++;

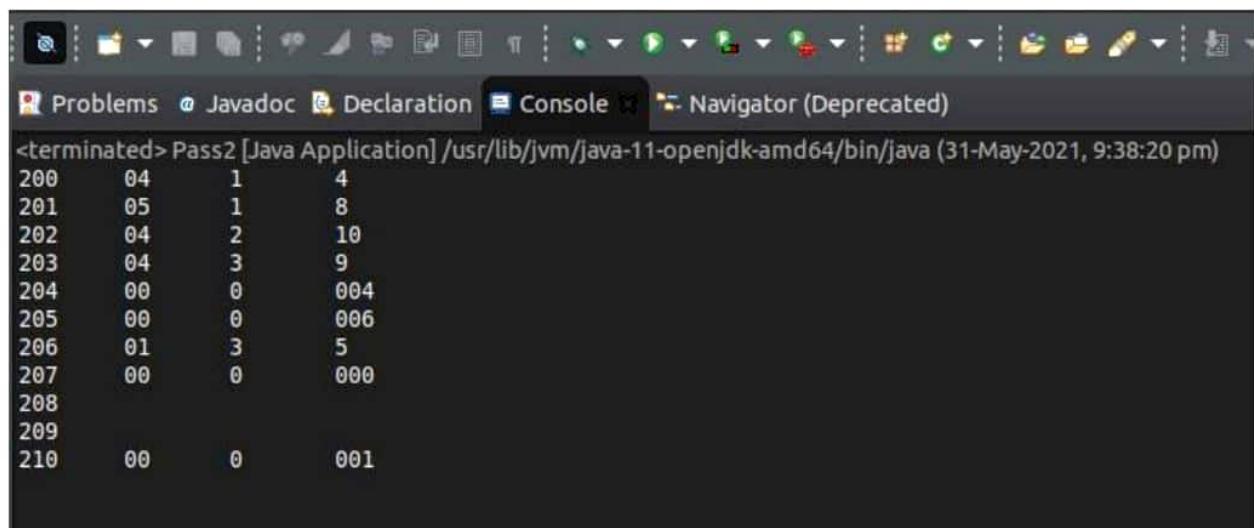
    System.out.println();
}
IC_file.close();
symtab_file.close();
littab_file.close();
pooltab_file.close();

} catch (IOException e) {
    e.printStackTrace();
}
}

```

PASS 2 - ASSEMBLER OUTPUT:

PASS- 2 OUTPUT:



The screenshot shows a Java IDE's console window. The tabs at the top are 'Problems', 'Javadoc', 'Declaration', 'Console' (which is selected), and 'Navigator (Deprecated)'. The console output is as follows:

```

<terminated> Pass2 [Java Application] /usr/lib/jvm/java-11-openjdk-amd64/bin/java (31-May-2021, 9:38:20 pm)
200 04 1 4
201 05 1 8
202 04 2 10
203 04 3 9
204 00 0 004
205 00 0 006
206 01 3 5
207 00 0 000
208
209
210 00 0 001

```

IC_New.txt

IC_new.txt				
1	AD	01	C	200
2	IS	04	1	L 1
3	IS	05	1	S 1
4	IS	04	2	L 2
5	IS	04	3	S 3
6	AD	05		
7	IS	01	3	L 3
8	IS	00		
9	DL	02	C	1
10	DL	02	C	1
11	AD	02		

SYMTAB.txt				
Input.txt				
1	A	8		
2	LOOP	3		
3	B	9		
LITTAB.txt				
1	='4'	4		
2	='6'	10		
3	='1'	5		

POOLTAB.txt

POOLTAB.txt				
1	1			
2	3			

SYMTAB.txt

Input.txt				
1	START	200		
2	MOVER	AREG,='4'		
3	MOVEM	AREG,A		
4	MOVER	BREG,='1'		
5	LOOP	MOVER CREG,B		
6	LTORG			
7	ADD	CREG,='6'		
8	STOP			
9	A	DS 1		
10	B	DS 1		
11	END			